



CHIMERA - A NEW NAME SERVICE for dCache

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for dCache Team

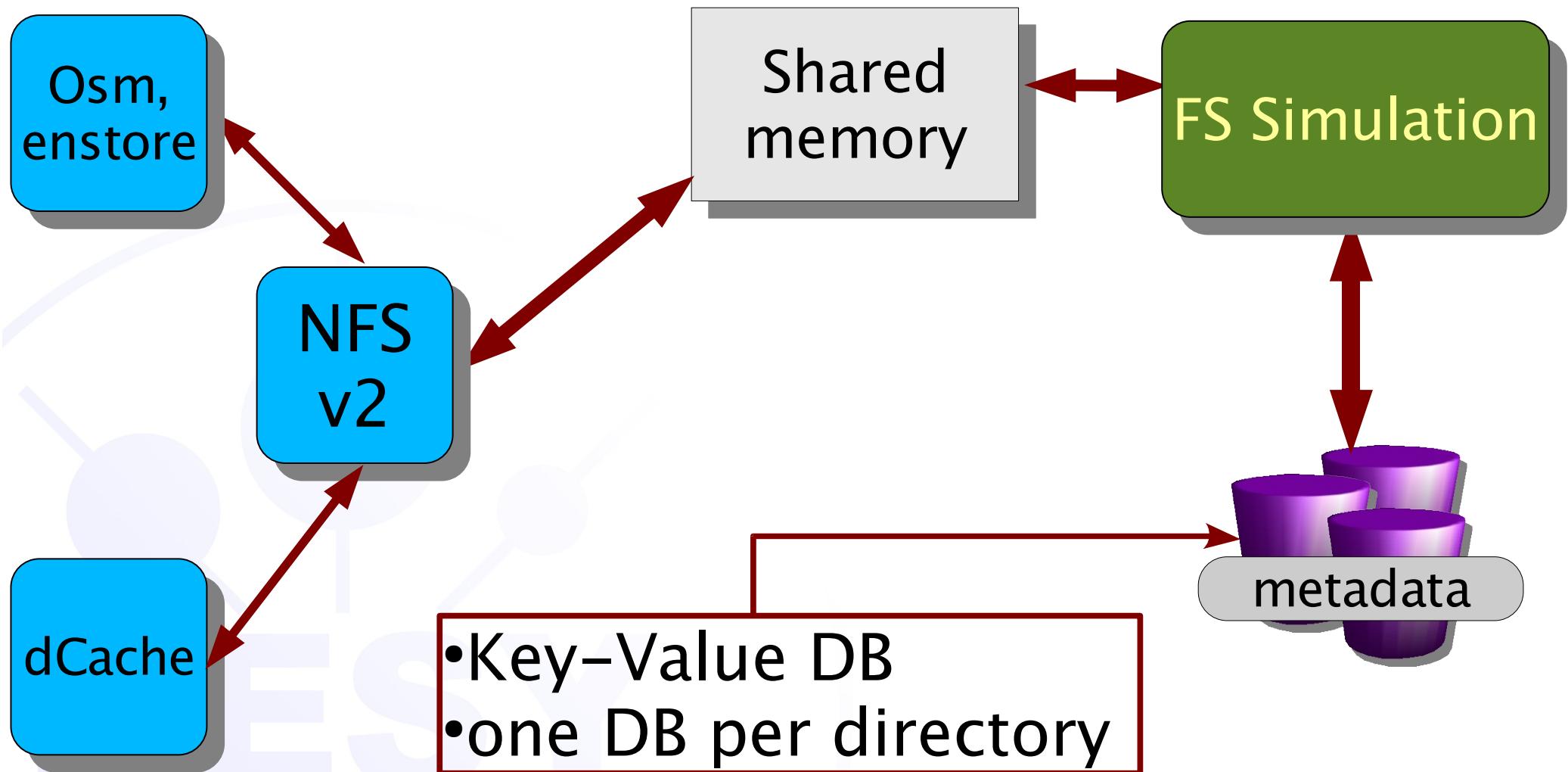
The main reason to replace Pnfs with something new is to solve in advance its limitations:

- Max. file size 2 Gb (NFSv2)
- Metadata access only through NFS
- Metadata stored as BLOB
- NFSv2 security (no security), No ACLs
- Identified as bottleneck

- Unique file ID independent from name
- Path ID mapping
- Mechanism for clients to store metadata
- Callbacks on FS events
- platform independence (runtime + persistent)
- custom dCache integration
- multiple front-ends running in parallel
- Extendable/puggable front ends
- Extendable/pluggable ACL modules

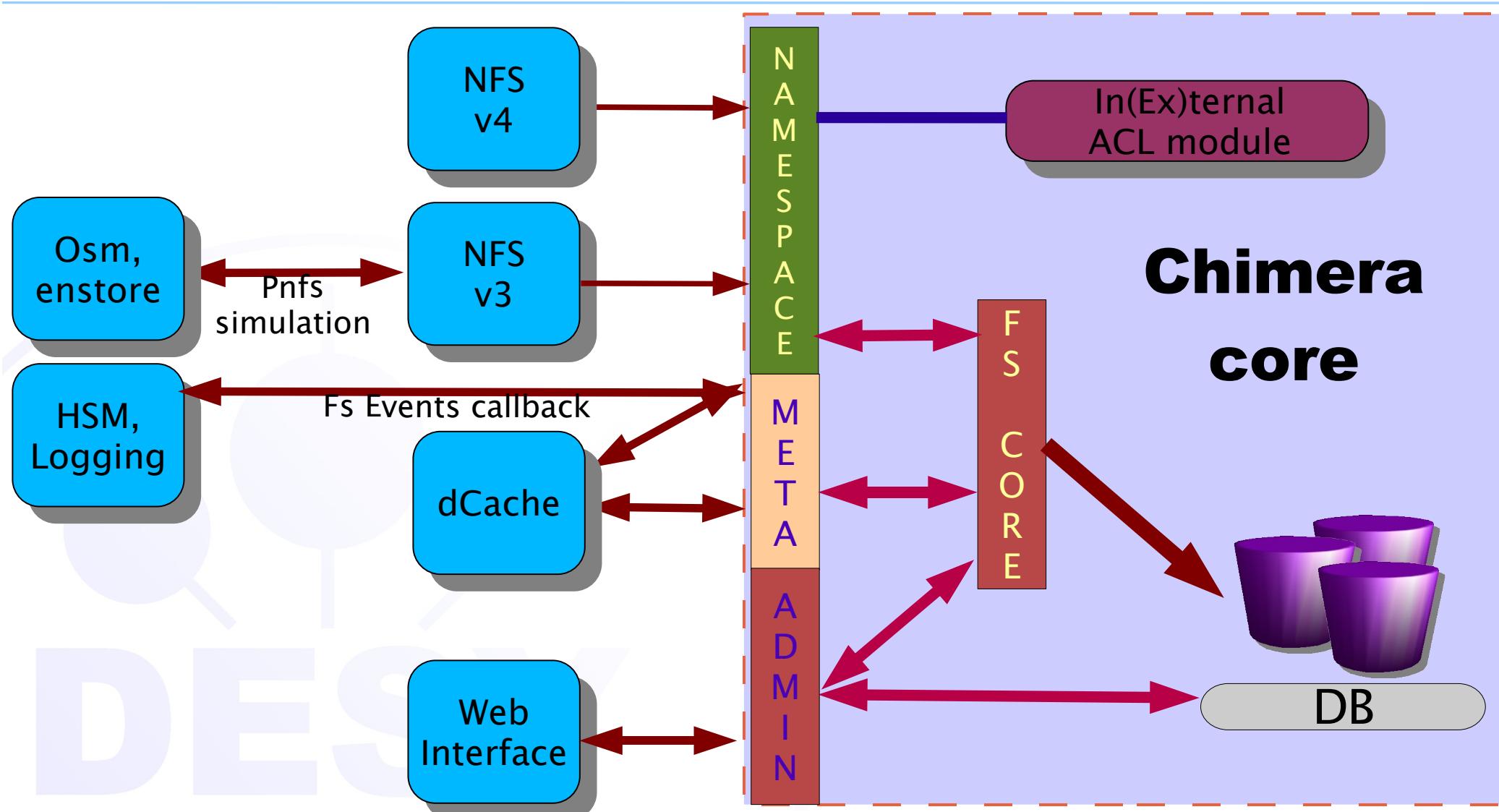
Current approach

dCache.ORG



Chimera approach

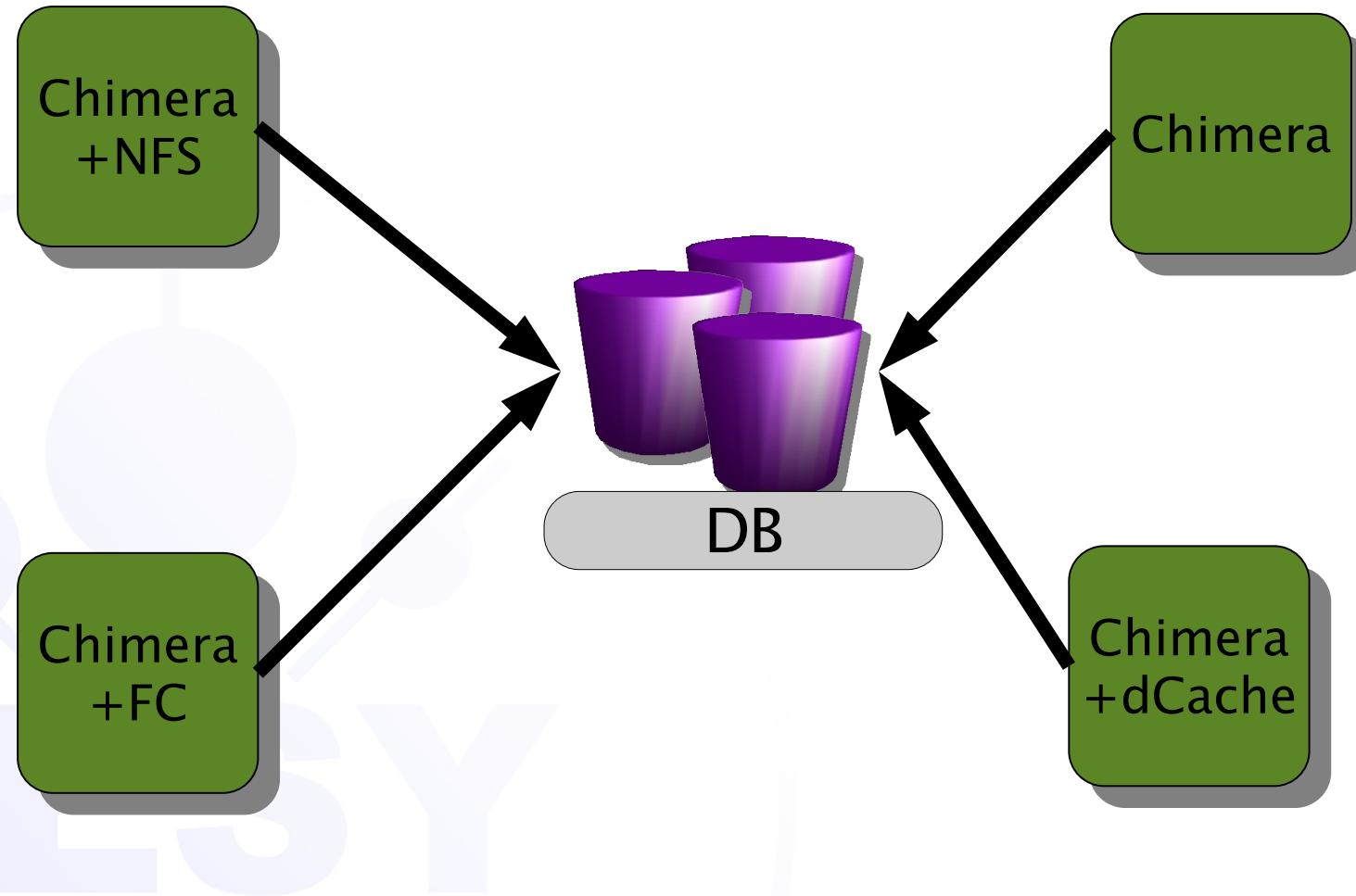
dCache.ORG



- Filesystem view and metadata separated
- UUID as pnfsid
- No NFS operations involved in API
 - stat over NFS end up with 3 ops (parent GATATTR LOOKUP, GETATTR)
- Pluggable authentication
 - unix, ACL, VOMS
- Extendable frontends
 - File browsers, replica catalogue, NFSv4

Chimera approach (II)

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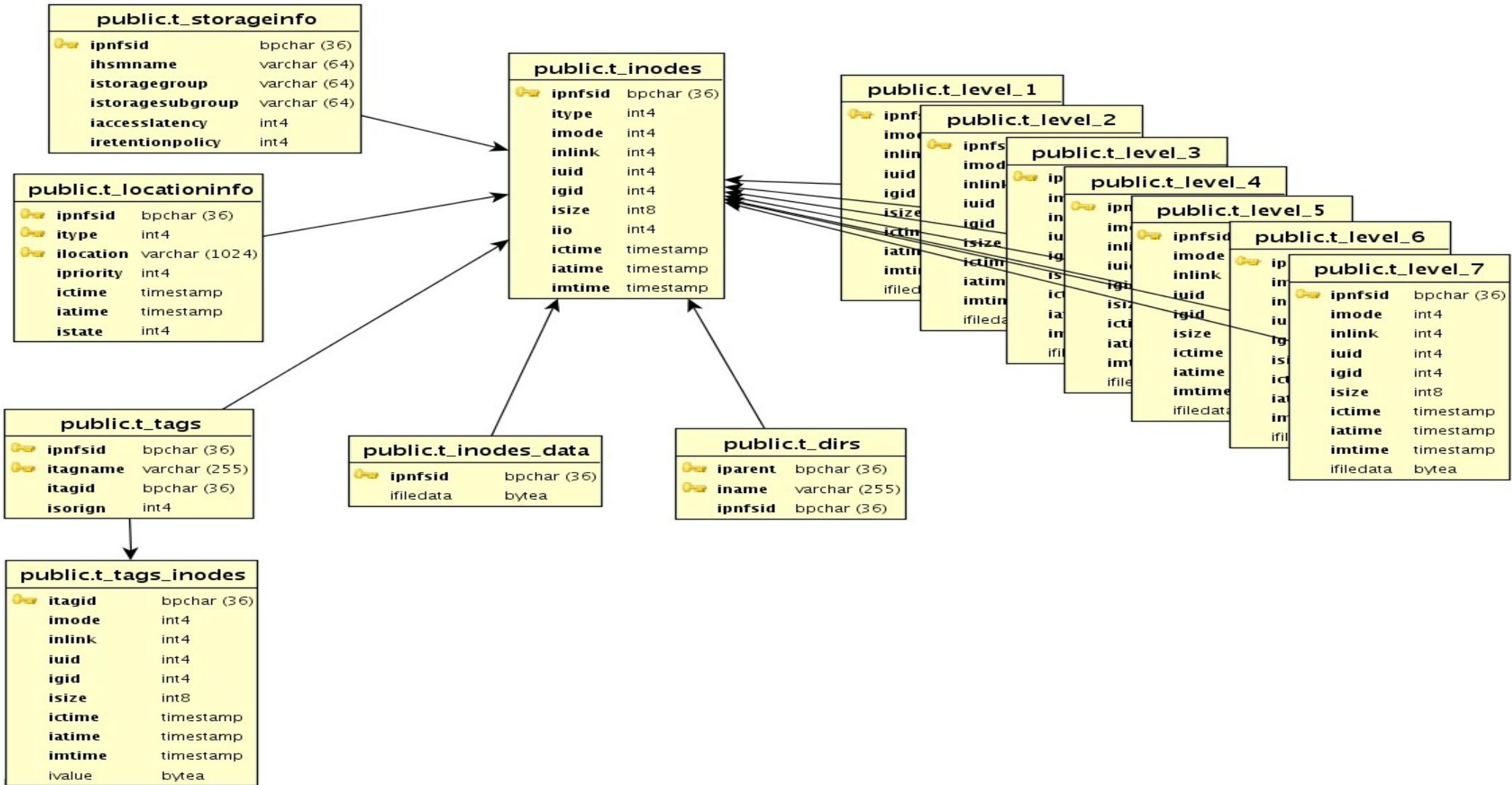
- Well known
- Query Language
 - Simple queries to get space usage, file numbers
- Backup
 - Some databases allows point in time recovery
- Consistency check
 - primary/foreign key
- Stored procedures
 - fs check

- Transactions for all views
 - only consistent state available to all frontends
- All attributes for a file available for SQL queries
- Different tables for data and directory structure
 - (allows to have a view based on different tree, e.g. *Spaces*)

Pure JDBC allows to be database implementation independent, nevertheless, vendor specific driver can be used.

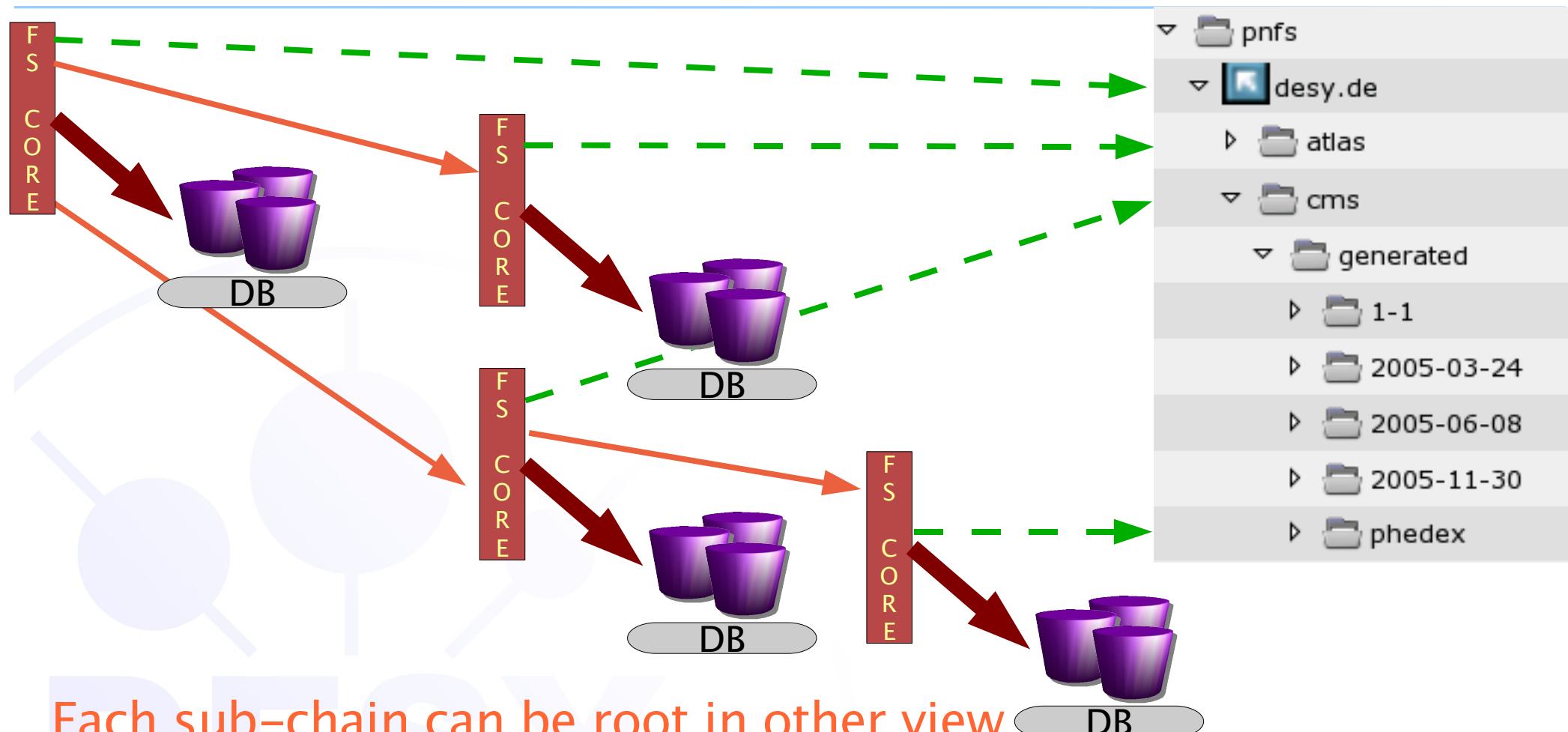
inside RDBMS

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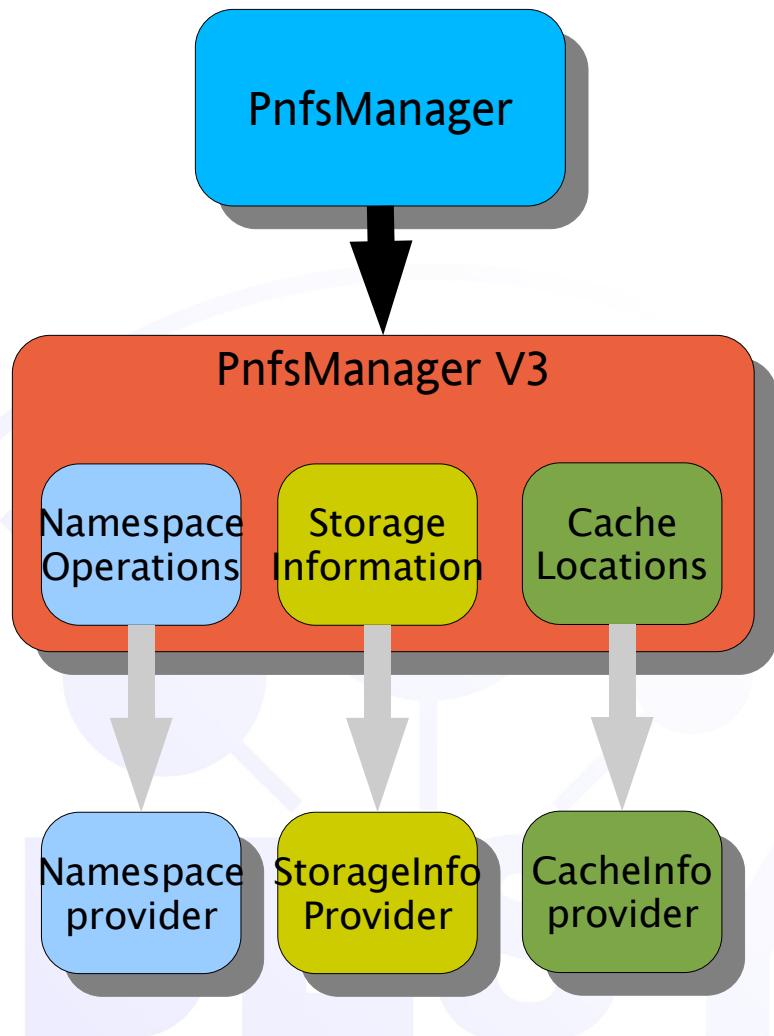
Filesystem chaining

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dCache adaptation

dCache.ORG

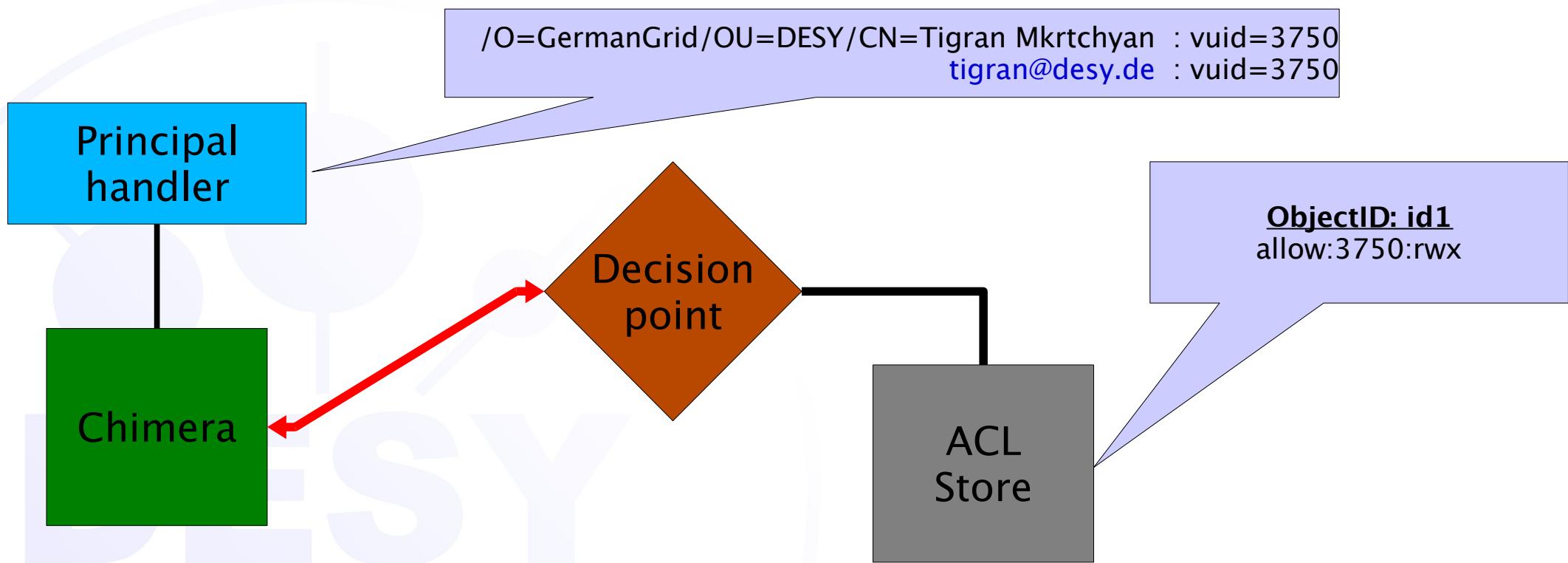


- Chimera provides:
Namespace
Storage Information
file locations
- dCache provides:
file locations (aka “Companion”)

- Internal (disk) and External (tape) locations handled the same way
- location status (**ON-LINE/OFF-LINE**)
Some pools can be disabled for some files
- location priority

After more experience will be ported to companion

- User always mapped to the same vuid
- ACLs based on vuid



- Based on NFSv4 ACL model
- Pluggable decision unit
- As a separate module (to be used with existing installations to support Space-Manager, inter-cell communications).



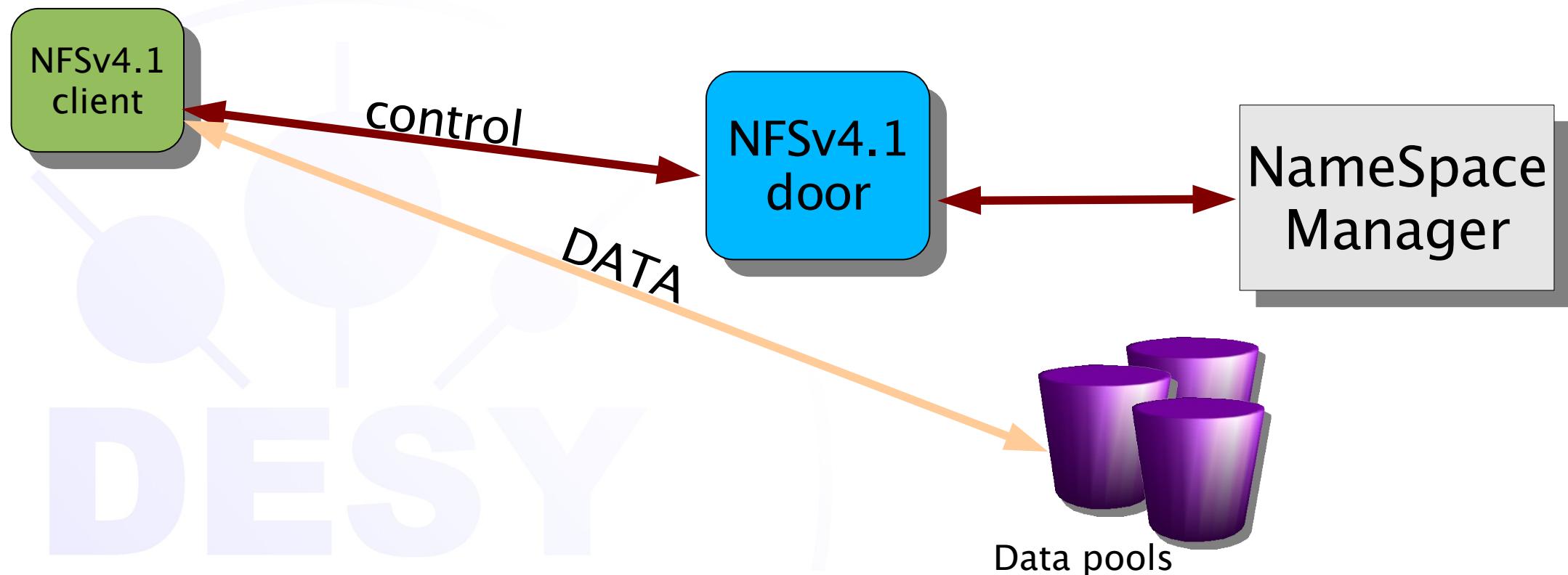
Main difference between v3 and v4 is:

- Compound RPC calls
 - Stat produces 3 RPC calls in v4 and only 1 in v4
- GSS authentication
 - Built in mandatory security on file system level
- ACLs
- OPEN/CLOSE notation
 - Opposite to v3, v4 has clear **BEGIN** and **END** of IO operation
- 'Dead' client discovery

or v4.1?

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v4.1 makes possible to split control and IO:



And more ...

dCache.ORG

	NFSv4.1	SRM
Security Protocol negotiation	OK	NA
Data Protocol negotiation	OK	OK
Client crash recovery	OK	NA
Server crash recovery	OK	NA
ACLs	OK	UNIX-like

- compatible with existing clients (Linux, Solaris)
(both with special kernels)
- Supported by other vendors
- Not official, greatly changing with v4.1 spec
- Needs some dCache internal changes
- Will be released as soon as spec finally defined.

NFSv4.1 called pNFS,
which makes lot of confusion

- 200 file creates per second per thread
- Tested with ORACLE 10g, PostgreSQL 8.x, DB2
- Full working beta (NFSv3/4, dCache)
- Used by myself in dCache development
- In test evaluation by FNAL
- Test installation in Vancouver, Canada
- Compatible with existing clients (dccp, osm)
- Will be packaged to use with 1.7.1

FOR FUNCTIONAL TESTS ONLY

- Full scalable tests
(looking for a volunteers)
- Distributed transaction log
- Migration mechanism for existing installations



In Greek mythology, a fire-breathing animal with a lion's head and foreparts, a goat's middle, a dragon's rear, and a tail in the form of a snake; hence any apparent hybrid of two or more creatures.

