

Sac

dCache: sneaking up on NFS4.1

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support and funding by



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What is dCache.ORG

dCache.ORG

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The LHC Tier model and the SE.

What is a dCache SE?

WhyNFS 4.1 ?

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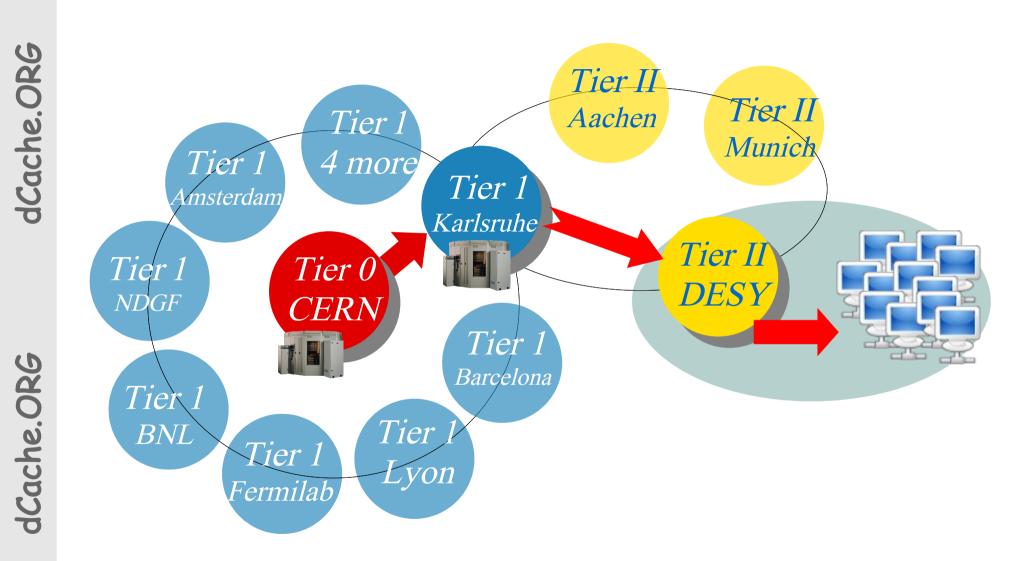
The LHC Tier model and the SE.

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LHC (Data Management) Tier Structure Significantly oversimplified



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The Storage Element, the Storage Management Workhorse

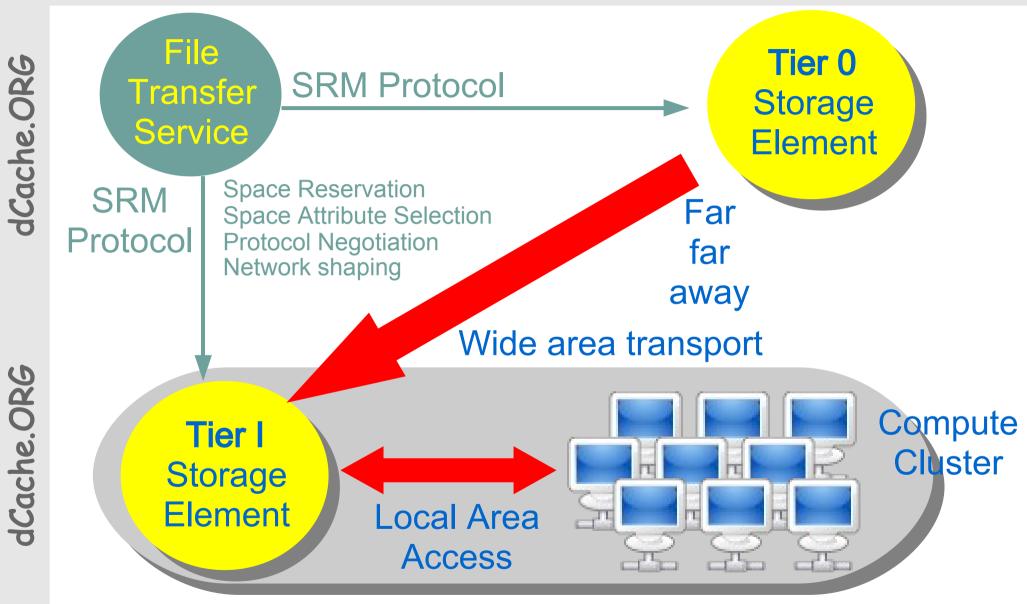
* Streaming data IMPORT and EXPORT

* *Posix like access from local worker-nodes*

* Managing storage

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Intentionally not mentioned here

- Information Provider Protocols
- File Catalogs

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The Idea of a (LCG) Grid Storage Element



This is not at all a standard

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What do we need a grid storage element for ?

We need to serve large amounts of data locally

- Access from local Compute Element
- Huge amount of simultaneously open files.
- Posix like access (What does that mean ?)

We need to exchange large amounts of data with remote sites

- Streaming protocols.
- Optimized for low latency (wide area) links.
- Possibly controlling 'link reservation'.

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We need to allow storage control

- Space reservation to guarantee maximumstreaming.
- Define space properties (TAPE, ONLINE, ...)
- Transport protocol negotiation.

We need to publish SE specific information

- Clients need to select 'best' SE or CE for a job.
- Availability
- Available Space (max, used, free ...)
- Supported Spaces (Tape, disk ...)
- Which VOowns which space ?

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dCache in a Nutshell

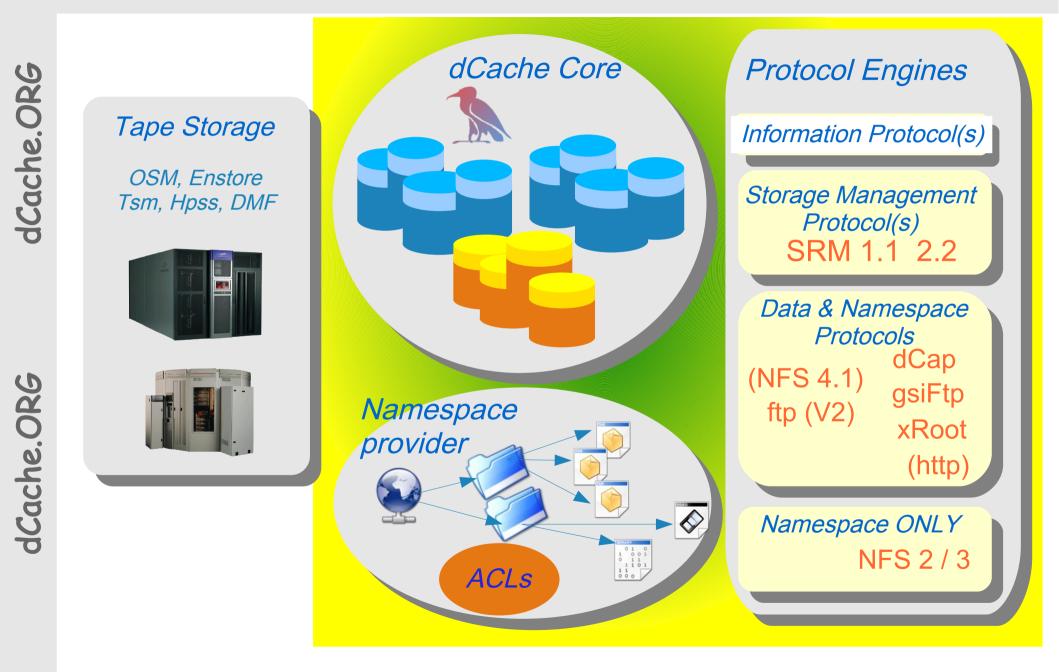
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dCache in a Nutshell

Black (yellow) Box View

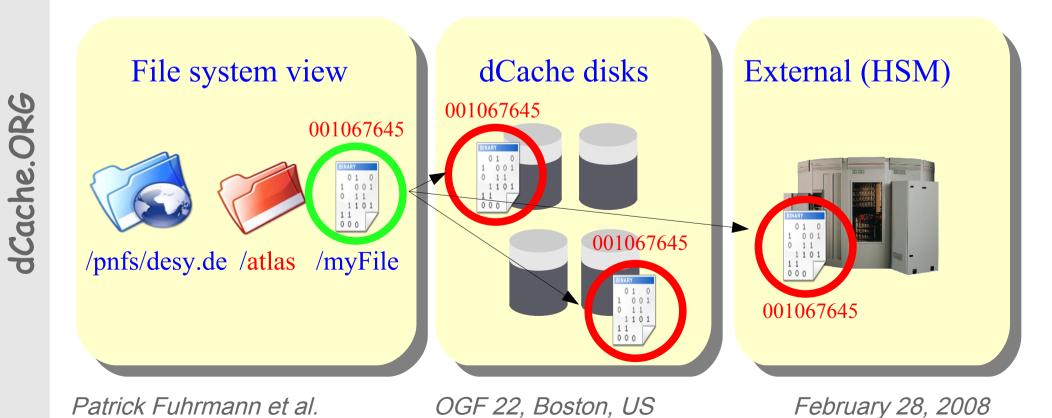


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dCache in a Nutshell

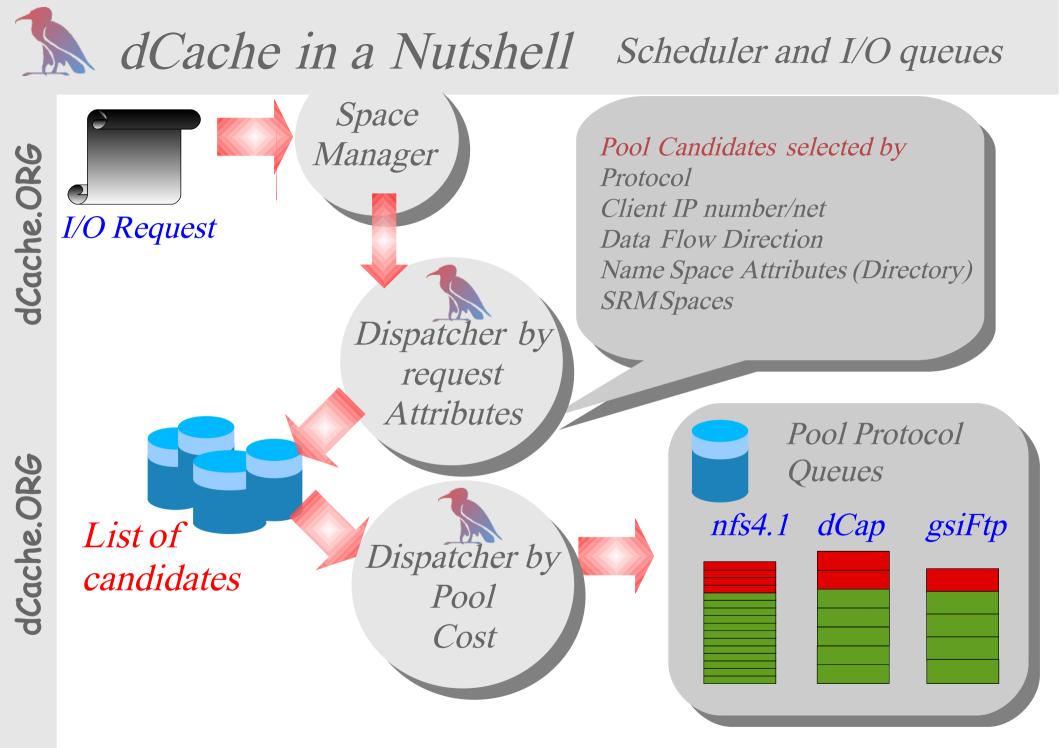
- Strict name space and data storage separation, allowing
 - consistent name space operations (mv, rm, mkdir e.t.c)
 - consistent access control per directory resp. file
 - managing multiple internal and external copies of the same file
 - convenient name space management by nfs (or http)





- Overload and meltdown protection
 - Request Scheduler.
 - Primary Storage pool selection by protocol, IP, directory, IO direction
 - Secondary selection by system load and available space considerations.
 - Separate I/O queues per protocol (load balancing)
- Supported protocols :
 - ► (gsi)ftp
 - (gsi)dCap
 - ⋆ xRoot
 - → SRM
 - nfs2/3 (name space only)

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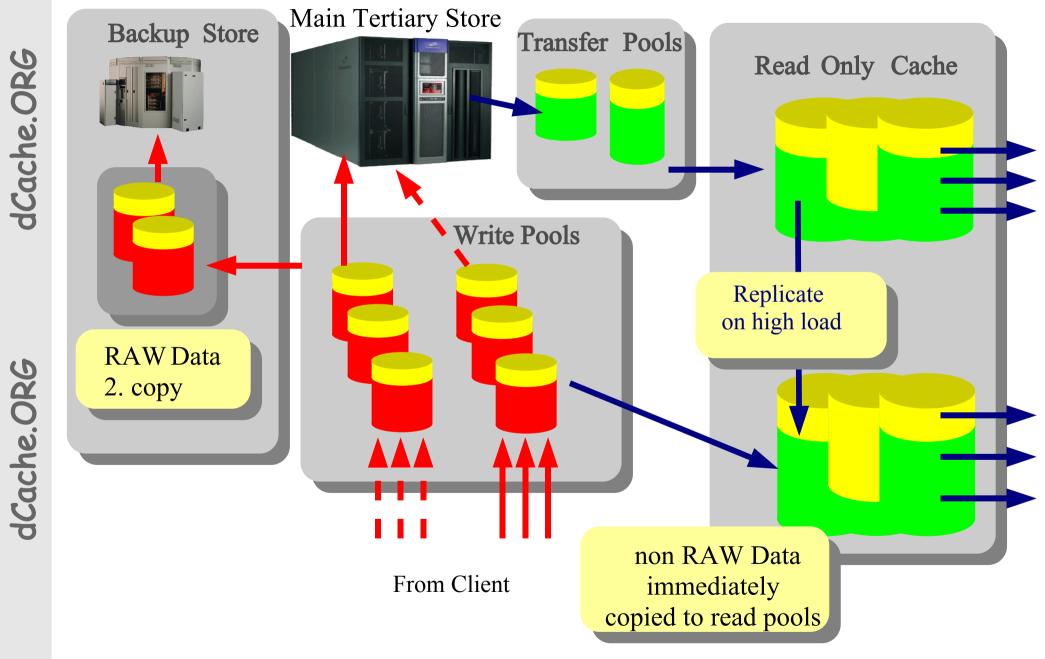


- -dCache partitioning for very large installations
 - Different tuning parameter for different parts of dCache
- File hopping on
 - automated hot spot detection
 - configuration (read only, write only, stage only pools)
 - on arrival (configurable)
 - outside / inside firewalls
- Resilient Management
 - at least n but never more than m copies of a file

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File Hopping



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- -HSM Support
 - TSM, HPSS, DMF, Enstore, Osm
 - Automated migration and restore
 - Working on Central Flush facility
 - support of multiple, non overlapping HSM systems (NDGF approach)
- Misc
 - Graphical User Interface
 - Command line interface
 - Jpython interface
 - → SRM watch
 - NEW : Monitoring Plots

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dCache and the LHC storage management

dCache is in use at 8 Tier I centers

- fzk(Karlsruhe, GR)
- in2p3 (Lyon,FR)
- BNL(New York.US)
- FERMILab (Chicago, US)
- SARA(Amsterdam.NL)
- PIC (Spain)
- Triumf(Canada)
- NDGF (NorduGrid)

and at about 60 Tier II's dCache is part of VDT(OSG)

We are expecting > 20 PB per site > 2011

dCache will hold the largest share of the LHC data.

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Is this useful for non LCG applications ?

Weakpoints :

Http(s) not really supported

Security might not be sufficient

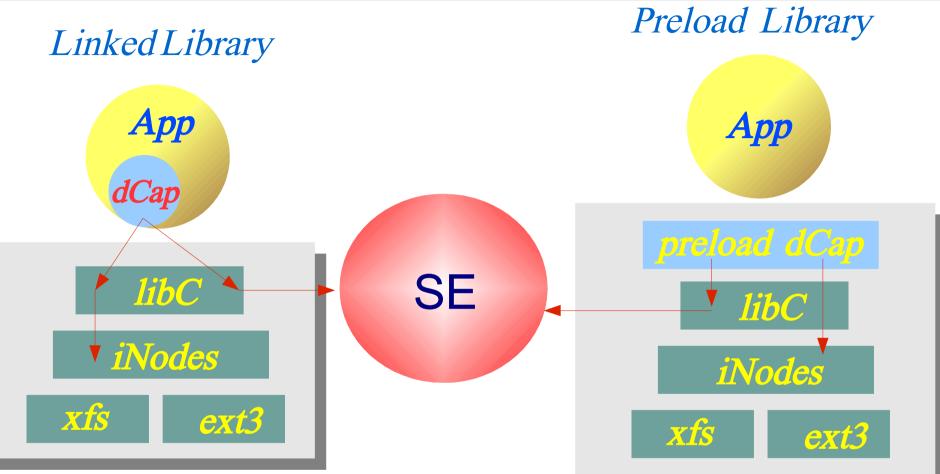


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Posix like is NOT posix



Application needs to be linked with the dCap library.

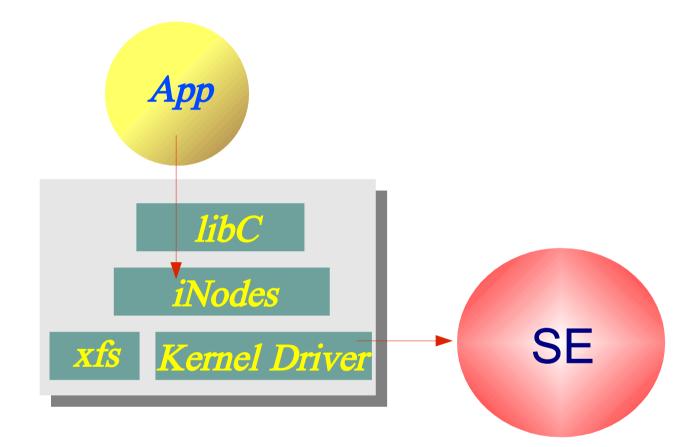
Application stays unchanged but doesn't work in all cases. (Static linked, SomeC++ apps.)

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And this is real posix



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Application doesn't need to be changed. Kernel driver comes with OS. **But dCache.org doesn't want to write/support kernel** drivers.

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Solution is on the way....

NFS 4.1

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And another project : NFS 4 within CITI



center for - - - - "We are developing an implementation
information of NFSv4 and NFSv4.1 for Linux."
technology
integration

University of Michigan

Introduction of RFC 3530

The Network File System (NFS) version 4 is a distributed filesystem protocol which owes heritage to NFS protocol version 2, RFC 1094, and version 3, RFC 1813. Unlike earlier versions, the NFS version 4 protocol supports traditional file access while integrating support for file locking and the mount protocol. In addition, support for strong security (and its negotiation), compound operations, client caching, and internationalization have been added. Of course, attention has been applied to making NFS version 4 operate well in an Internet environment.

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Quotes are stolen from CITI wiki:

And what is NFS 4.1 ?

"NFSv4.1 extends NFSv4 with two major components: sessions and pNFS"

Parallel : is exactly what we need !!!

IETF Road Map

- "Draft 19 is expected to follow the Austin Bakeathon and be issued as an RFC following the 71st IETF Meeting in Philadelphia (March 2008). This
- will freeze the specification of sessions, generic pNFS protocol issues,

and pNFS file layout"

March : exactly when we need it !!!

Who are the nfs4, (pNFS) partners ?

- All known storage big shots, gpfs(IBM), Sun, EMC,Panasas, netApp, Lustre (Sun), dCache
- exactly what our clients need !!!

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NFS 4.1 : More details

- dCache is invited to the regular bakeathons.
- CITI, IBM and others are working on Linux client implementation
- A stable client implementation is essential for industry to sell their products. -> we profit.
- Bakeathon last week : except for sparse files, the dCache server could interact reliably with all client implementations.
- Currently, NFS4.1 is only available as a special pool within dCache.
- > We are currently refurbishing the generic pool in order to integrate NFS4.1.

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- dCache.ORG
- POSIX Clients are coming for free (provided by all major OS vendors).
- > NFS 4.1 is aware of distributed data.
- > Will make dCache attractive to other (non-hep) communities.
- LCG could consider to drop LAN protocol zoo (dcap,rfio,xroot)

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Why is NFS 4.1 : technical perspective

- » NFS 4.1 is aware of distributed data
- > Faster (optimized) e.g.:
 - Compound RPC calls
 - e.g. : 'Stat' produces 3 RPC calls in v3 but only one in v4
- > GSS authentication
 - > Built-in mandatory security on file system level
- > ACL's
- dCache can keep track on client operations
 - > OPEN / CLOSE semantic (so system can keep track on open files)
 - > 'DEAD' client discovery (by client to server pings)
- smart client caching.

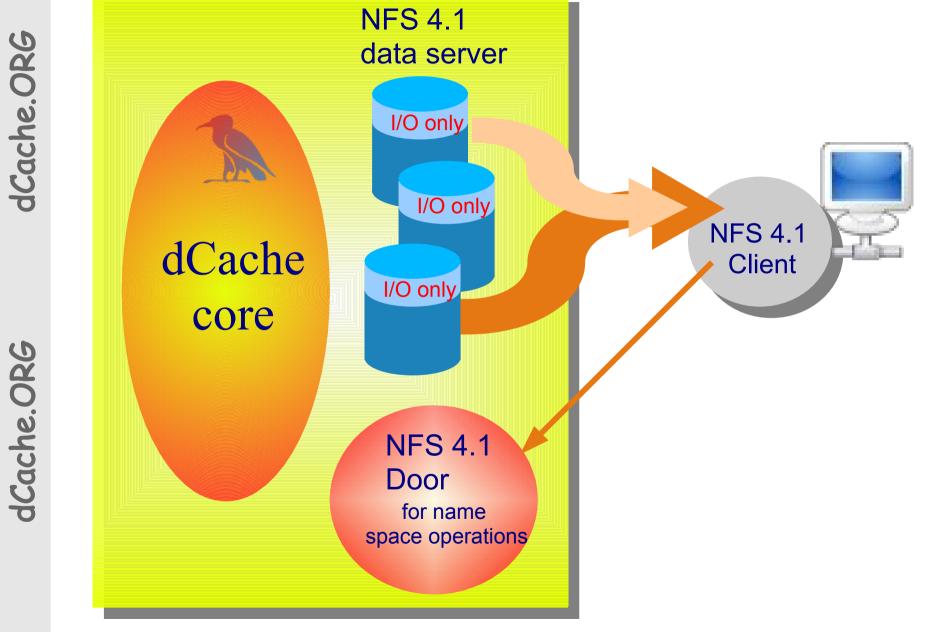
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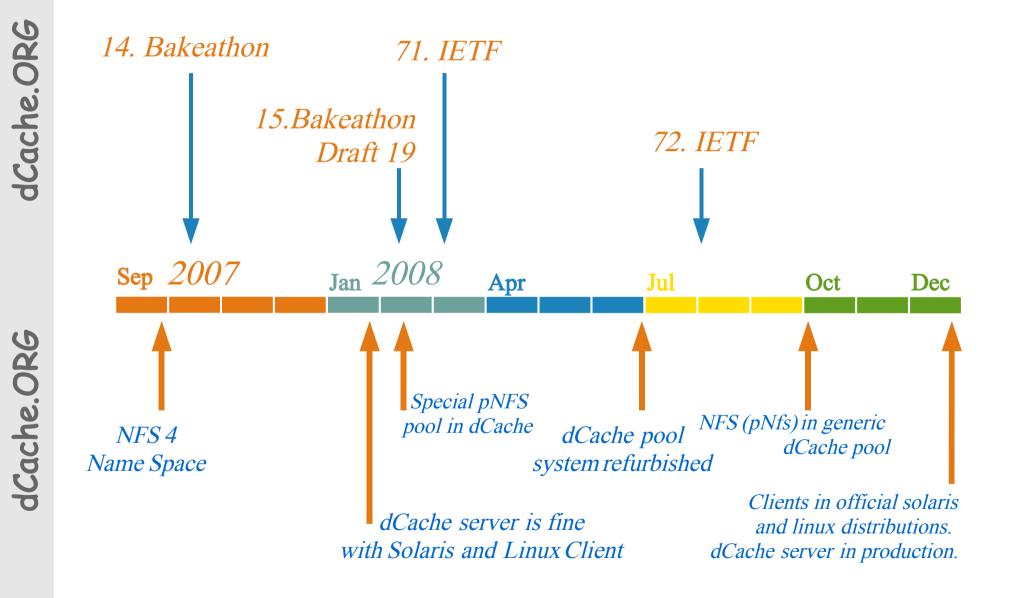
NFS 4.1 in dCache : technically



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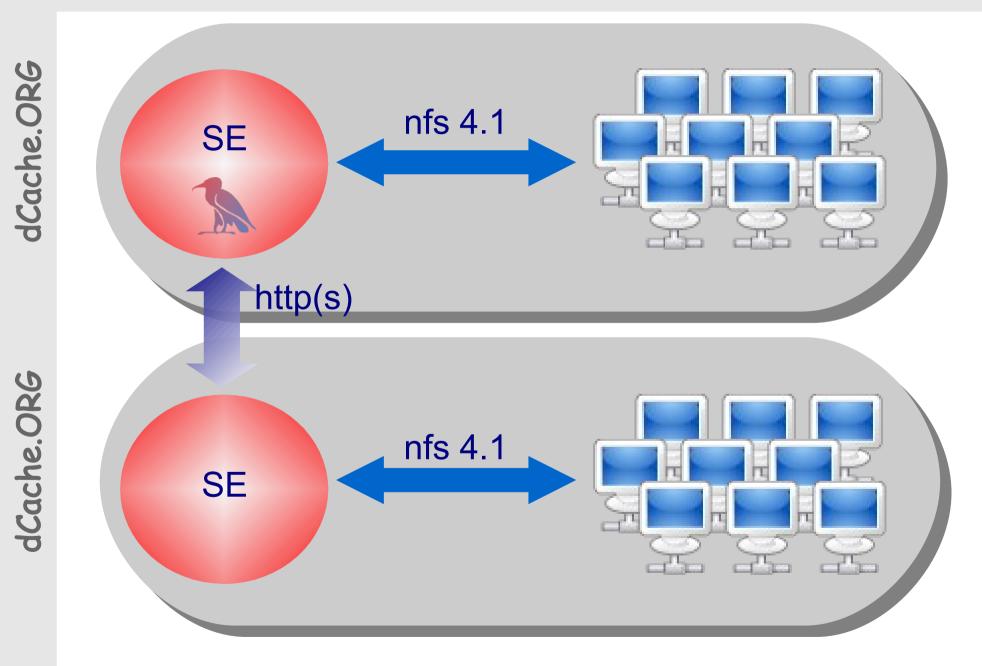




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Goal : Industry standards in HEP ?



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- NFS 4.1 (pNFS) is just an additional protocol for dCache
- NFS 4.1. simplifies LANPosix access to dCache.
- Applications don't need special treatment any more
- NFS4.1/dCache is attractive for non HEP communities.
- We expectproduction system end of 2008
- *BUT : Success resp acceptance not guarantied yet.*

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Further reading

www.dCache.ORG

www.citi.umich.edu/projects/nfsv4/

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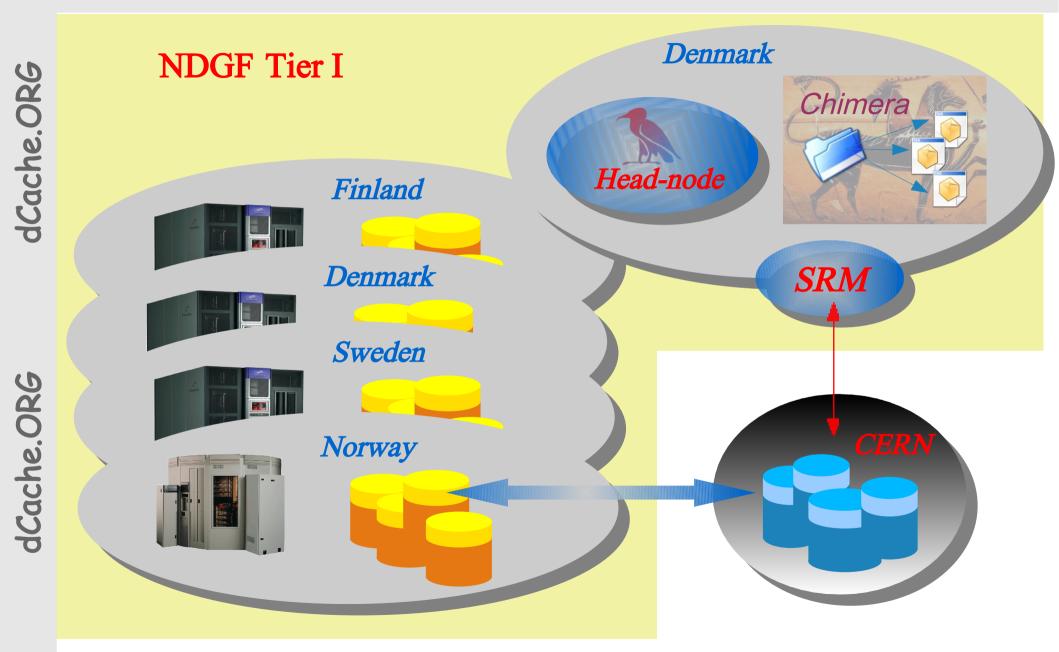
Some more hot topics

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The NDGF Challenge : gsiFtp Protocol Version II

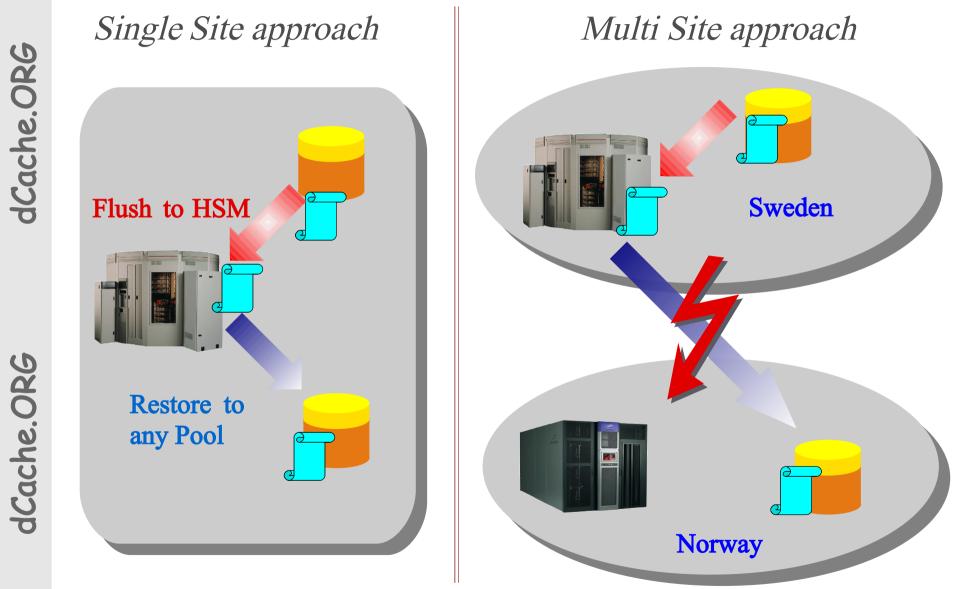


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The NDGF Challenge : Multi Site HSM support



Not all pools can access all HSM systems

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The wonderful world of

SRM2.2

Only if there is a lot of time left

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The SRM in dCache supports

- CUSTODIAL (T1Dx)
- NON-CUSTODIAL (T0D1)
- Dynamic Space Reservation
- late pool binding for spaces
- and more

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SRM2.2 (The space token)

