

## dCache, a managed storage in grid

Patrick for the dCache Team

support and funding by



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Project Topology

Why do we need storage elements in the grid world ? The idea behind the LCG (gLite) storage element.

Available Solutions

The dCache implementation

dCache in a nutshell

Weak points and outlook Usage

Selected Topics

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## Project Topology : The Team

Head of dCache.ORG

Patrick Fuhrmann

Core Team (Desy and Fermi)

Andrew Baranovski **Bjoern Boettscher** Ted Hesselroth Alex Kulyavtsev Iryna Koslova Dmitri Litvintsev David Melkumyan **Dirk Pleiter** Martin Radicke **Owen Synge** Neha Sharma Vladimir Podstavkov

Head of Development FNAL : Timur Perelmutov Head of Development DESY : Tigran Mkrtchyan

External Development Gerd Behrmann, NDGF Jonathan Schaeffer, IN2P3 Support and Help Abhishek Singh Rana, SDSC Greig Cowan, gridPP Stijn De Weirdt (Quattor) Maarten Lithmaath, CERN Flavia Donno, CERN

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# What do we need a grid storage element for ?

We need to serve large amounts of data locally

- Access from local Compute Element
- Huge amount of simultaneously open files.
- Posix like access (What does that mean ?)

We need to exchange large amount of data with remote sites

- Streaming protocols.
- Optimized for low latency (wide area) links.
- Possibly controlling 'link reservation'.

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# What do we need a grid storage element for ? (cont.)

#### We need to allow storage control

- Space reservation to guarantee maximum streaming.
- *Define space properties (TAPE, ONLINE, ...)*
- Transport protocol negotiation.

#### We need to publish SE specific information

- Clients need to select 'best' SE or CE for a job.
- Availability
- Available Space (max, used, free ...)
- Supported Spaces (Tape, disk ...)
- Which VO owns which space ?

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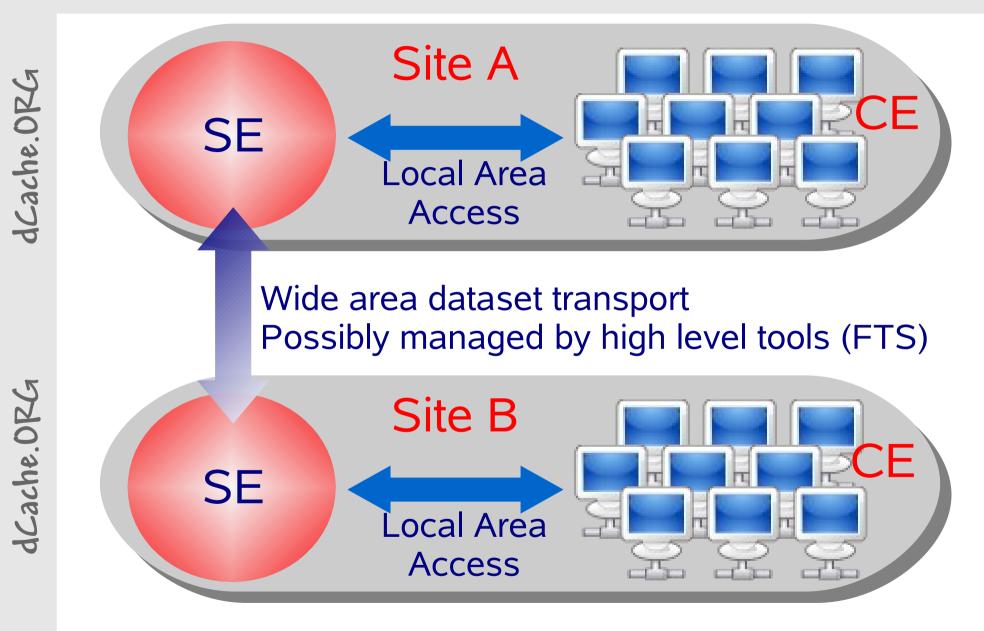
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The Idea of a Grid Storage Element

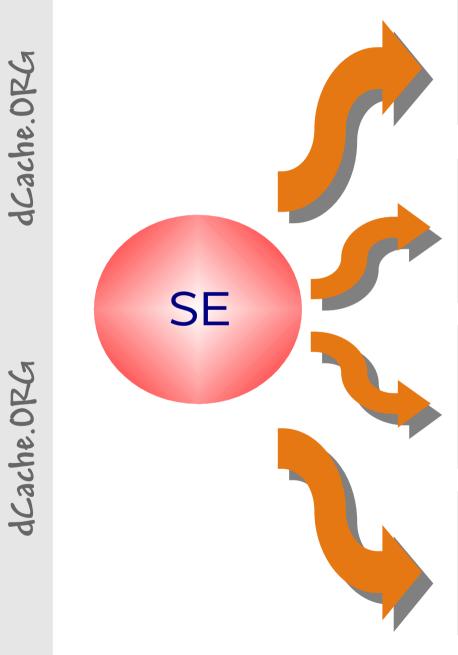


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#### The Idea of a (LCG) Grid Storage Element



Information Publishing Content : GLUE Transport : LDAP

SRM Storage Resource Management Space/Protocol Management

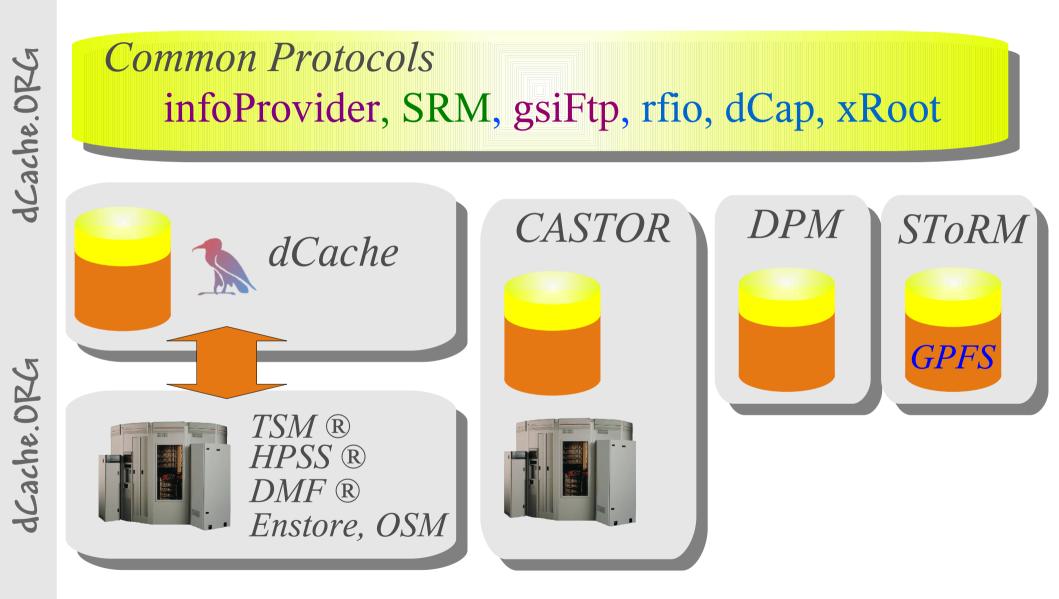
Wide Area Transport Protocol In use : gsiFtp Discussed : http(s)

Local Access Protocol (gsi)dCap or rfio and xRoot

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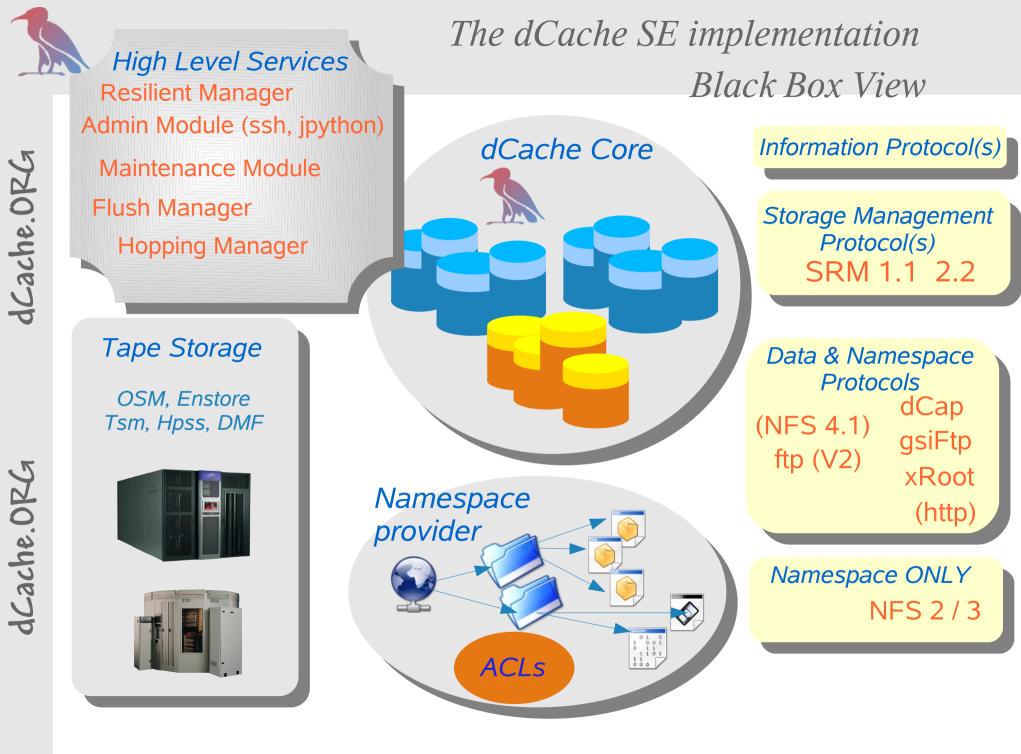
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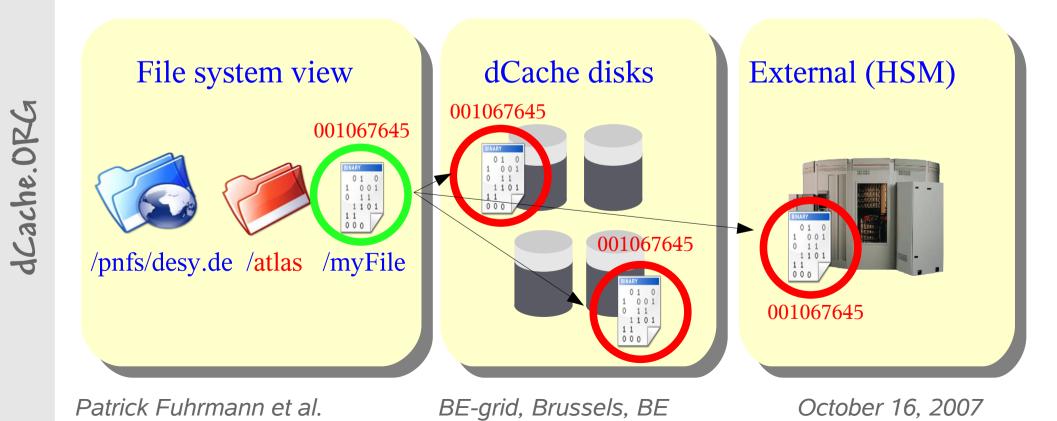


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# *dCache in a Nutshell*

- Strict name space and data storage separation, allowing
  - consistent name space operations (mv, rm, mkdir e.t.c)
  - consistent access control per directory resp. file
  - managing multiple internal and external copies of the same file
  - convenient name space management by nfs (or http)





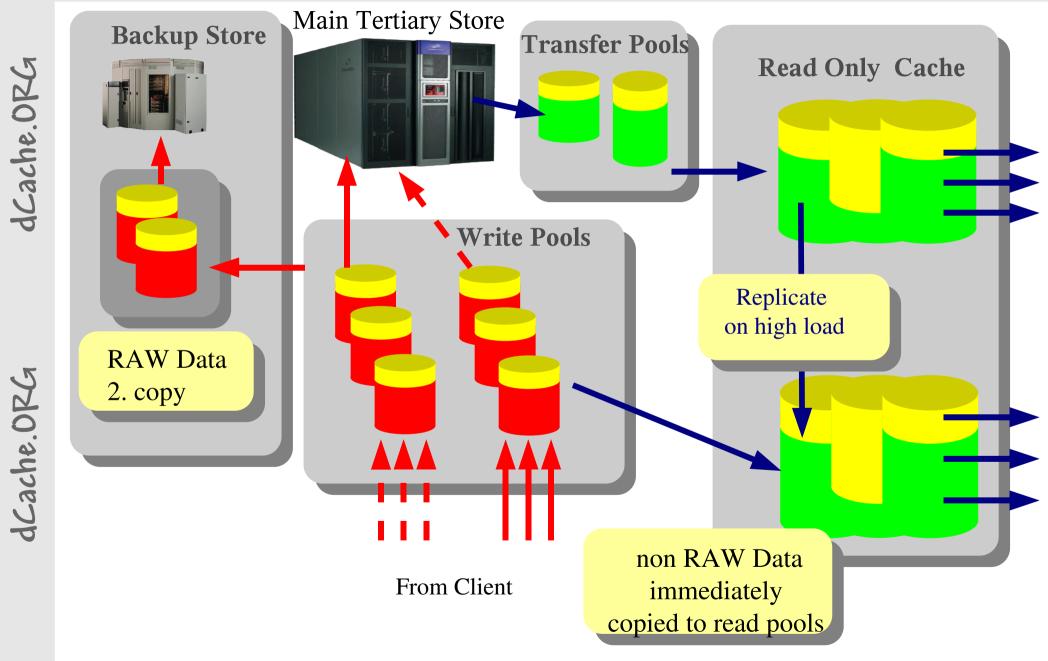
- dCache partitioning for very large installations
- File hopping on
  - automated hot spot detection
  - configuration (read only, write only, stage only pools)
  - on arrival (configurable)

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#### Overload and meltdown protection

- Request Scheduler.
- Separate I/O queues per protocol (load balancing)
- Supported protocols : (gsi)ftp , (gsi)dCap, xRoot, SRM, nfs2/3
- xRoot support
  - Vector read
  - Currently working on asyn I/O

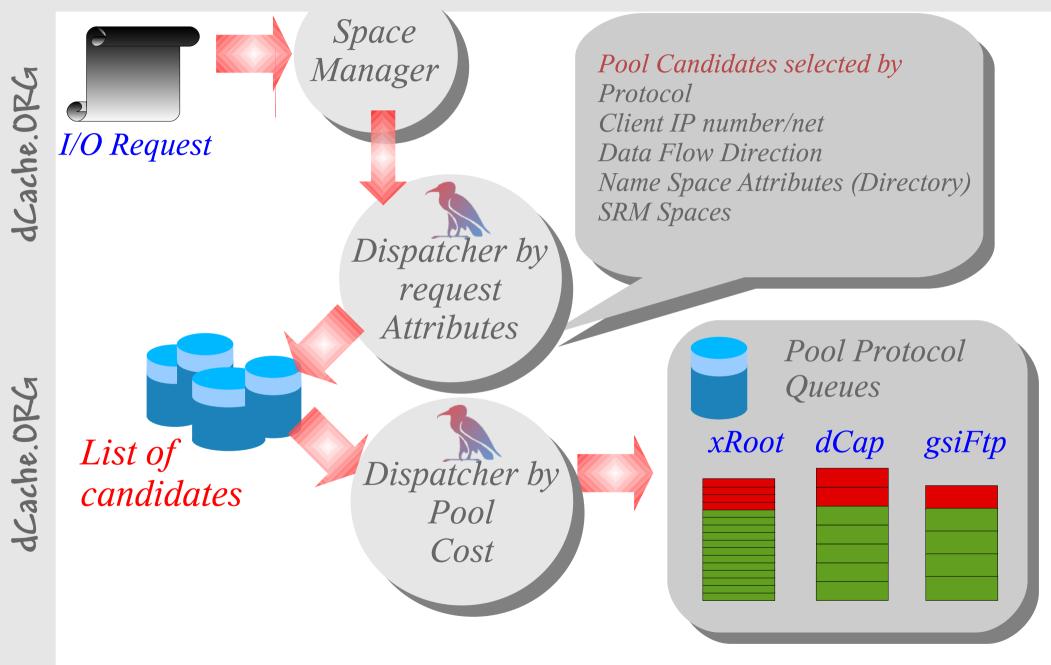
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#### Technical Introduction

Scheduler and I/O queues



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- **HSM Support** 
  - TSM, HPSS, DMF, Enstore, Osm
  - Automated migration and restore
  - Working on Central Flush facility
  - support of multiple, non overlapping HSM systems (NDGF approach)
- Misc
  - Graphical User Interface
  - Command line interface
  - Jpython interface
  - SRM watch
  - NEW : Monitoring Plots

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Is this useful for non LCG applications ?

Weak points :

*Posix like is NOT posix (file system driver) Http(s) not really supported* 

Security might not be sufficient

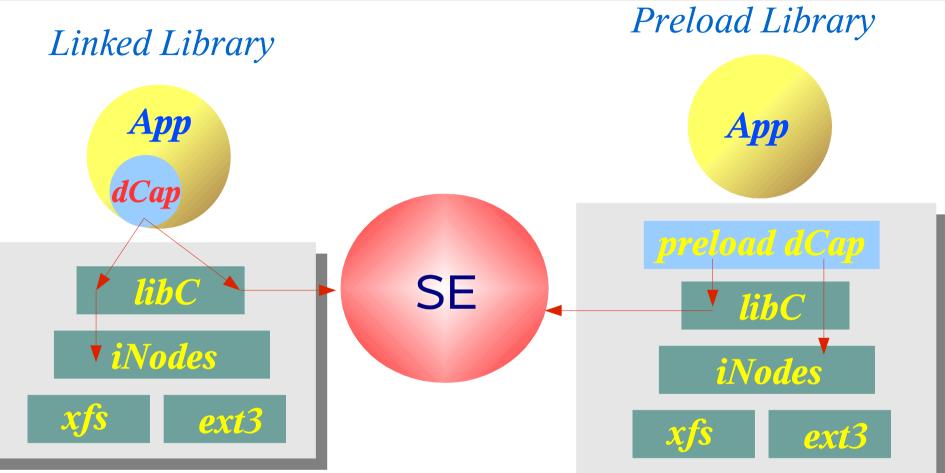
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Posix like is NOT posix



Application needs to be linked with the dCap library.

Application stays unchanged but doesn't work in all cases. (Static linked, Some C++ apps.)

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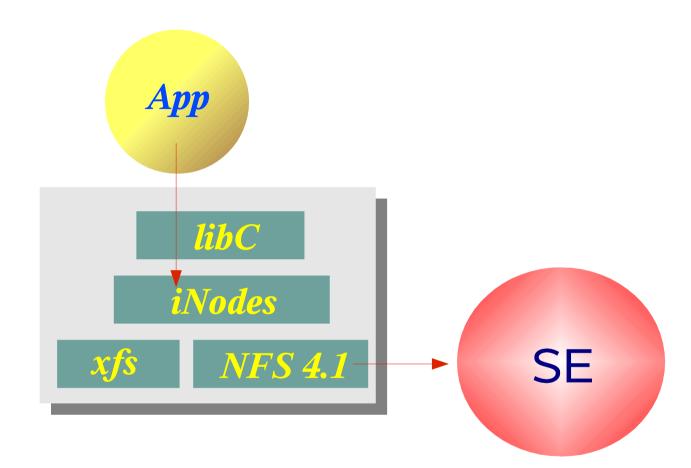
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#### And this is real posix

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Application doesn't need to be changed. NFS 4.1 driver comes with OS.

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#### Solution is on the way....

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We are currently putting significant efforts in the NFS 4.1 protocol <u>Deployment Advantages :</u>

Clients are coming for free (provided by all major OS vendors). <u>Technical Advantages :</u>

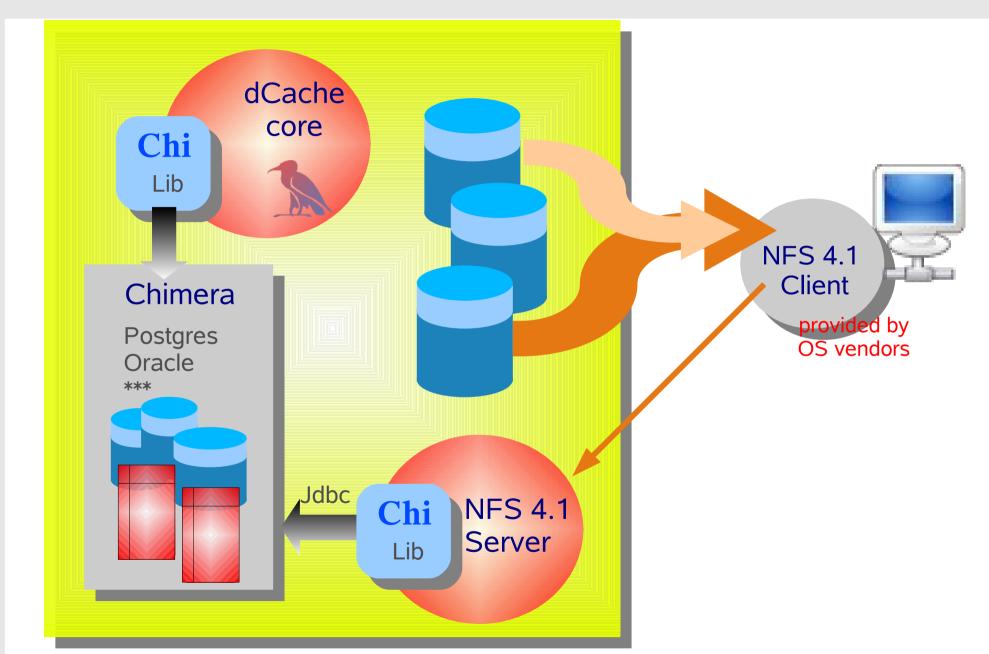
- NFS 4.1 is aware of distributed data
- Faster (optimized) e.g.:
  - Compound RPC calls
  - 'Stat' produces 3 RPC calls in v3 but only one in v4
- GSS authentication
  - Built in mandatory security on file system level
- → ACL's
- OPEN / CLOSE semantic (so system can keep track on open files)
- 'DEAD' client discovery (by client to server pings)

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#### NFS 4.1 in dCache

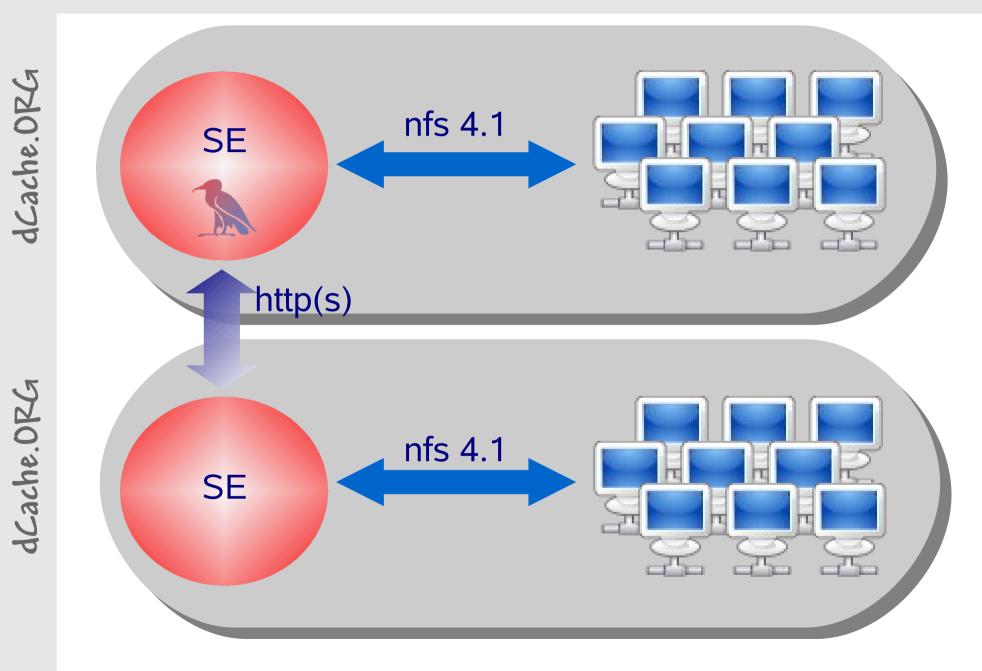


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Goal : Industry standards in HEP ?

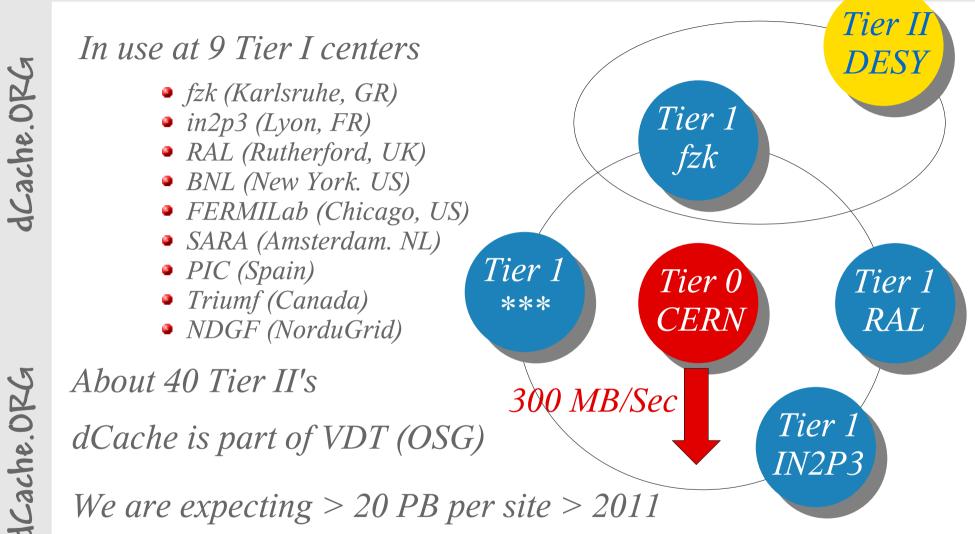


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dCache usage



dCache will hold the largest share of the LHC data.

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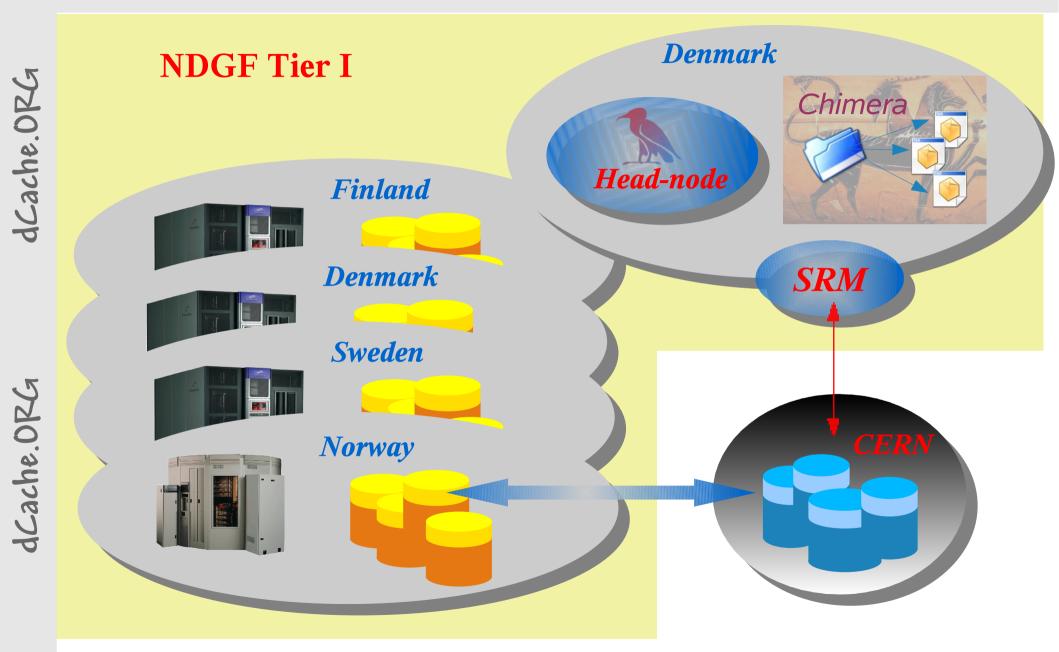
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#### The NDGF Challenge : gsiFtp Protocol Version II

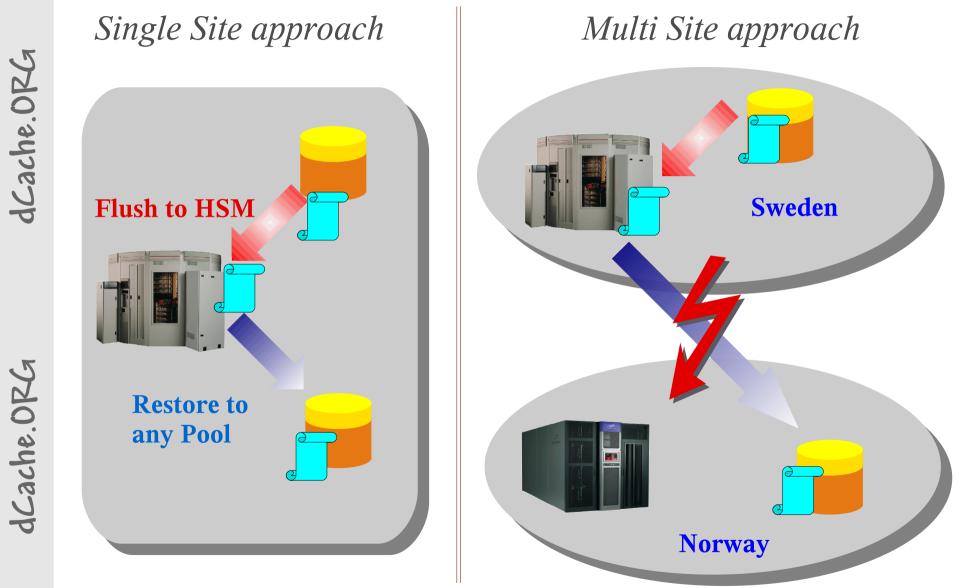


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#### The NDGF Challenge : Multi Site HSM support



Not all pools can access all HSM systems

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# The wonderful world of SRM 2.2

Only if there is a lot of time left

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#### The SRM in dCache supports

- CUSTODIAL (T1Dx)
- NON-CUSTODIAL (T0D1)
- Dynamic Space Reservation
- late pool binding for spaces
- and more

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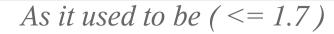
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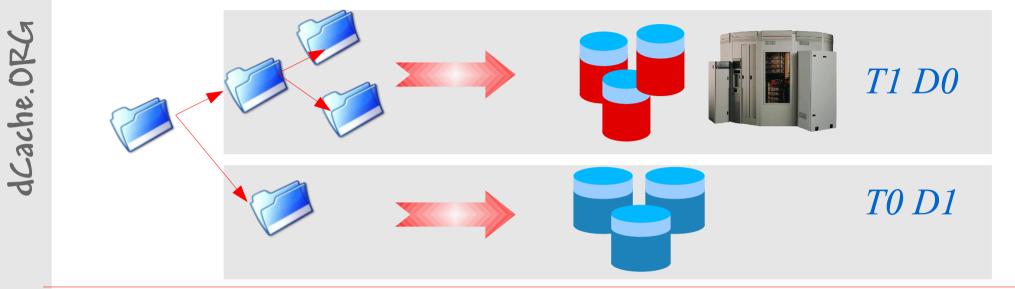
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#### SRM 2.2 (The space token)

S7





As it will be with 1.8

dCache.0RG Space Token

(Custodial T1) Link Group

Remark : The space of a Space Token is assigned to a pool at the moment the file is opened and not when the space token is created.

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Size

**Retention Policy** 

Access Latency

Space



## Further reading

### www.dCache.ORG

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